

The Grade R Day

STORY TIME

Introduce the story with an activity that helps learners calm down and prepare for the story. Learners can sit on the carpet and if you have small cushions, allow them to bring these to the floor. Do some stretches or say a rhyme.

Begin the story. If the story has pictures, ask learners to look at the cover picture and predict the story. Read or tell the story. Stop at regular intervals to ask questions. Get learners to predict what will happen or make their own conclusions. Use your voice to keep learners interested. Use props like puppets and toys to dramatise the story.

Conclude by asking questions and planning an activity. Learners could dramatise, role-play, draw pictures, make their own books or sequence cards that relate to the story.

Other items you could include in story time:

- Story tapes
- DVDs or videos

And finally, remember to let learners tell their own stories!

Types of stories to use:

- Fantasy stories
- Factual stories
- Animal stories
- Life skill stories – e.g. stories that deal with living with HIV or AIDS
- Humorous stories
- Counting stories
- Alphabet stories
- Cartoon-style books
- Pop-up books
- Traditional stories
- Class-made books

