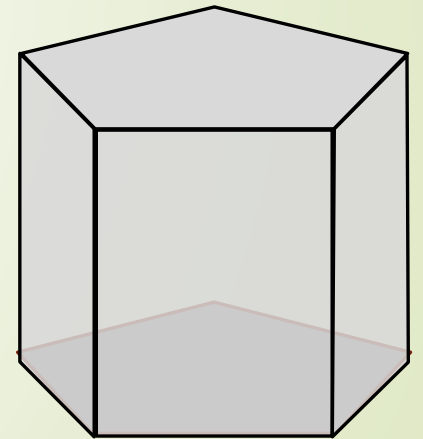
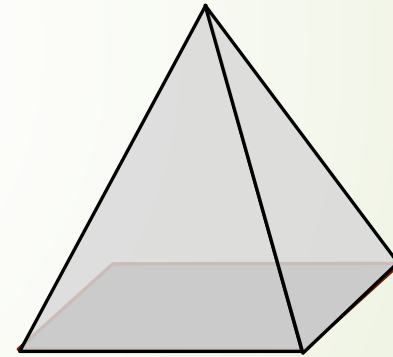
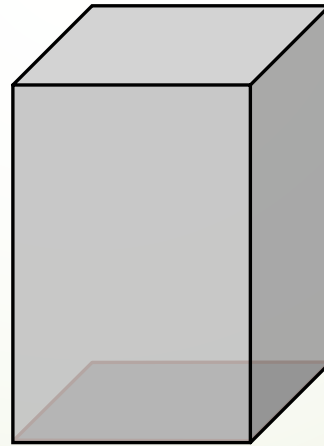
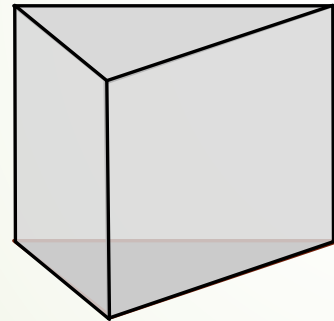
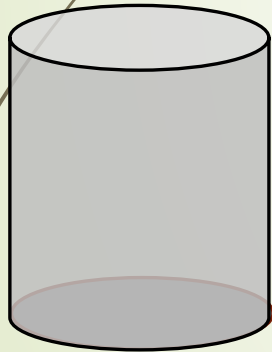




# Application on polygons

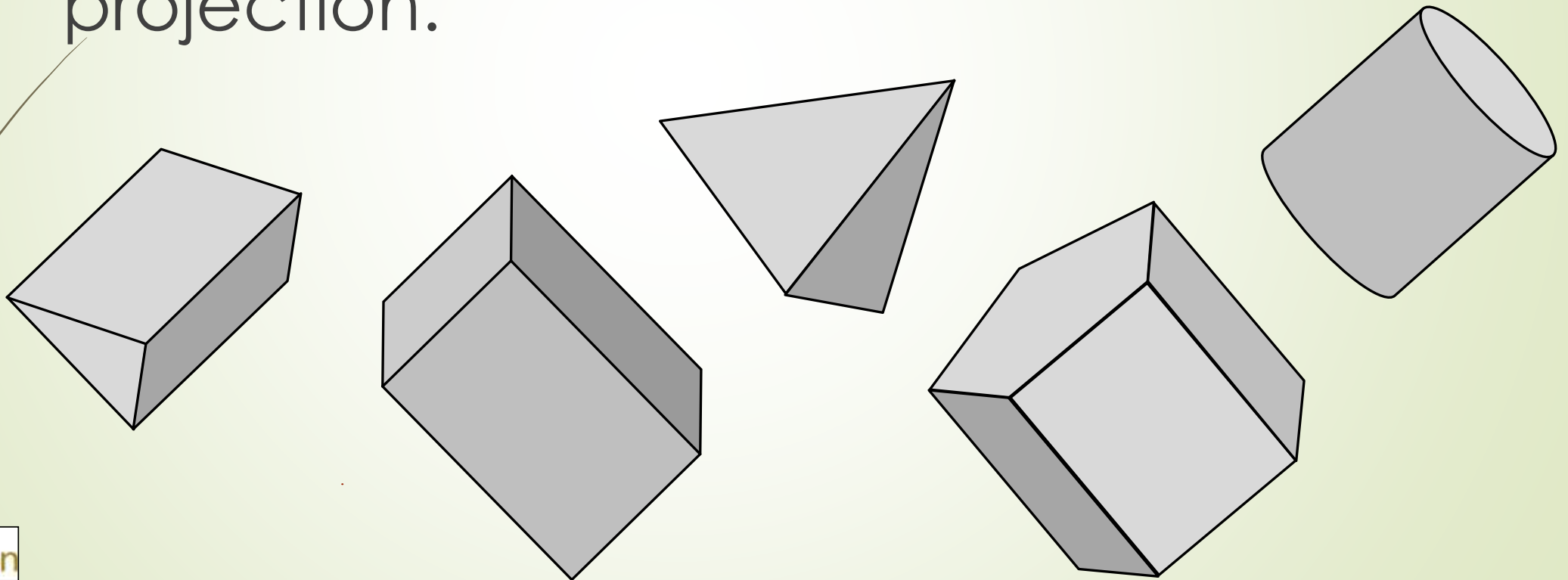
# SOLID GEOMETRY

- Projecting right regular pyramids, prisms, cones and cylinders from polygons.

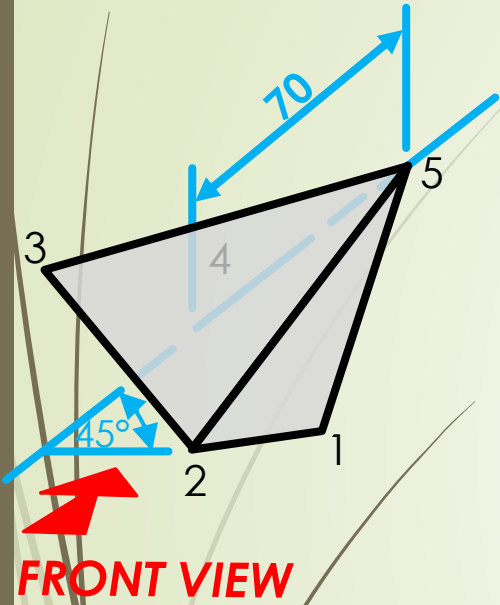


# Application on pyramids, prisms, cones and cylinders

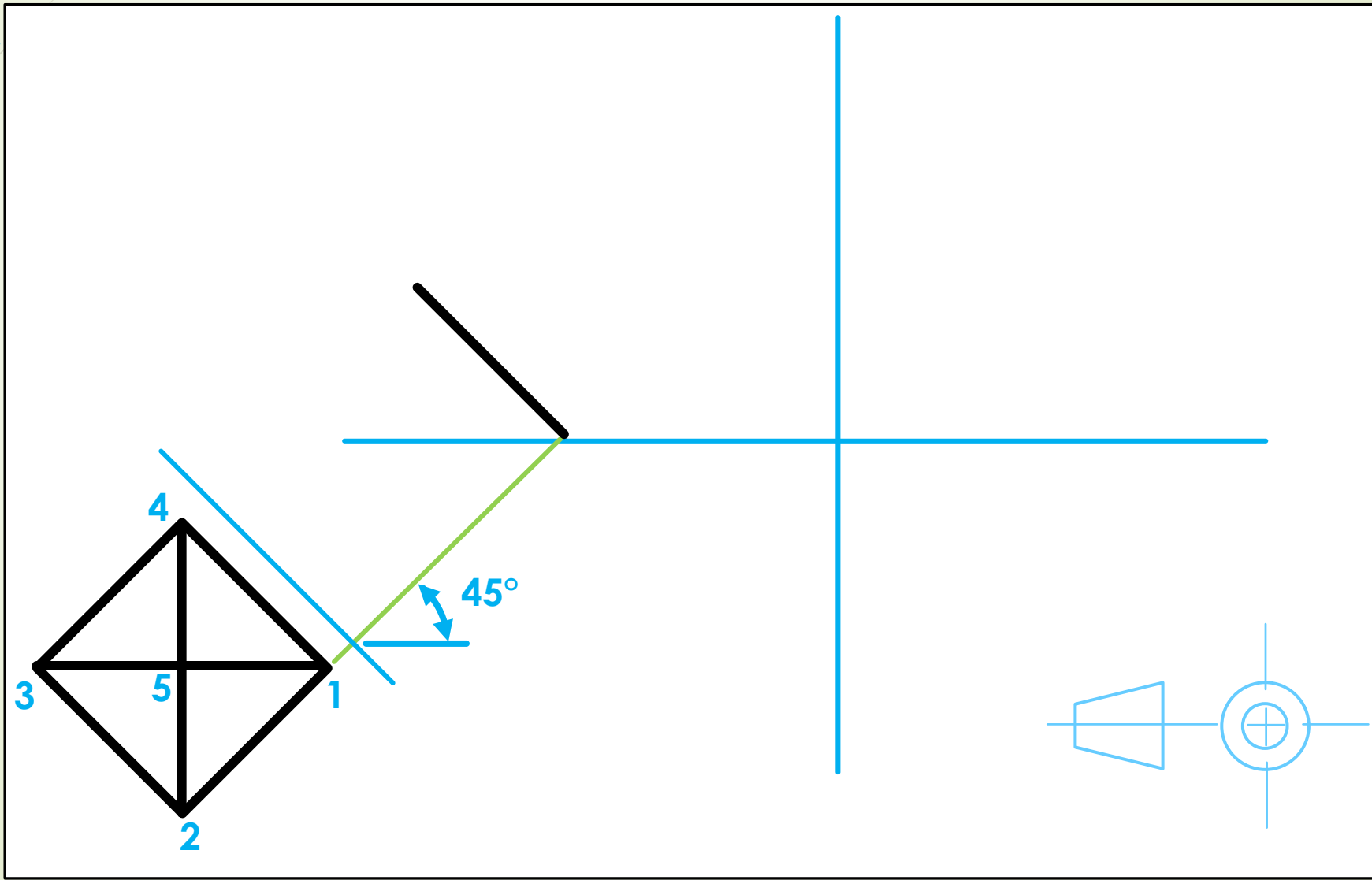
- ➔ Draw inclined pyramids, prisms, cones and cylinders in first angle orthographic projection.



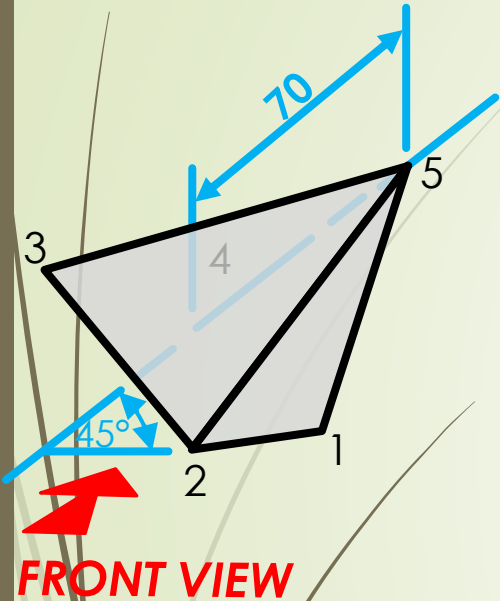
# Application on pyramids, prisms, cones and cylinders



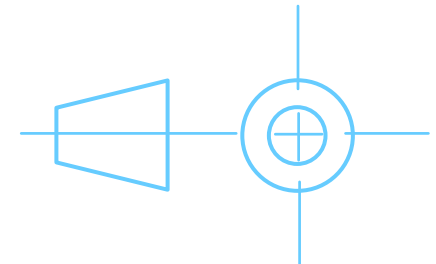
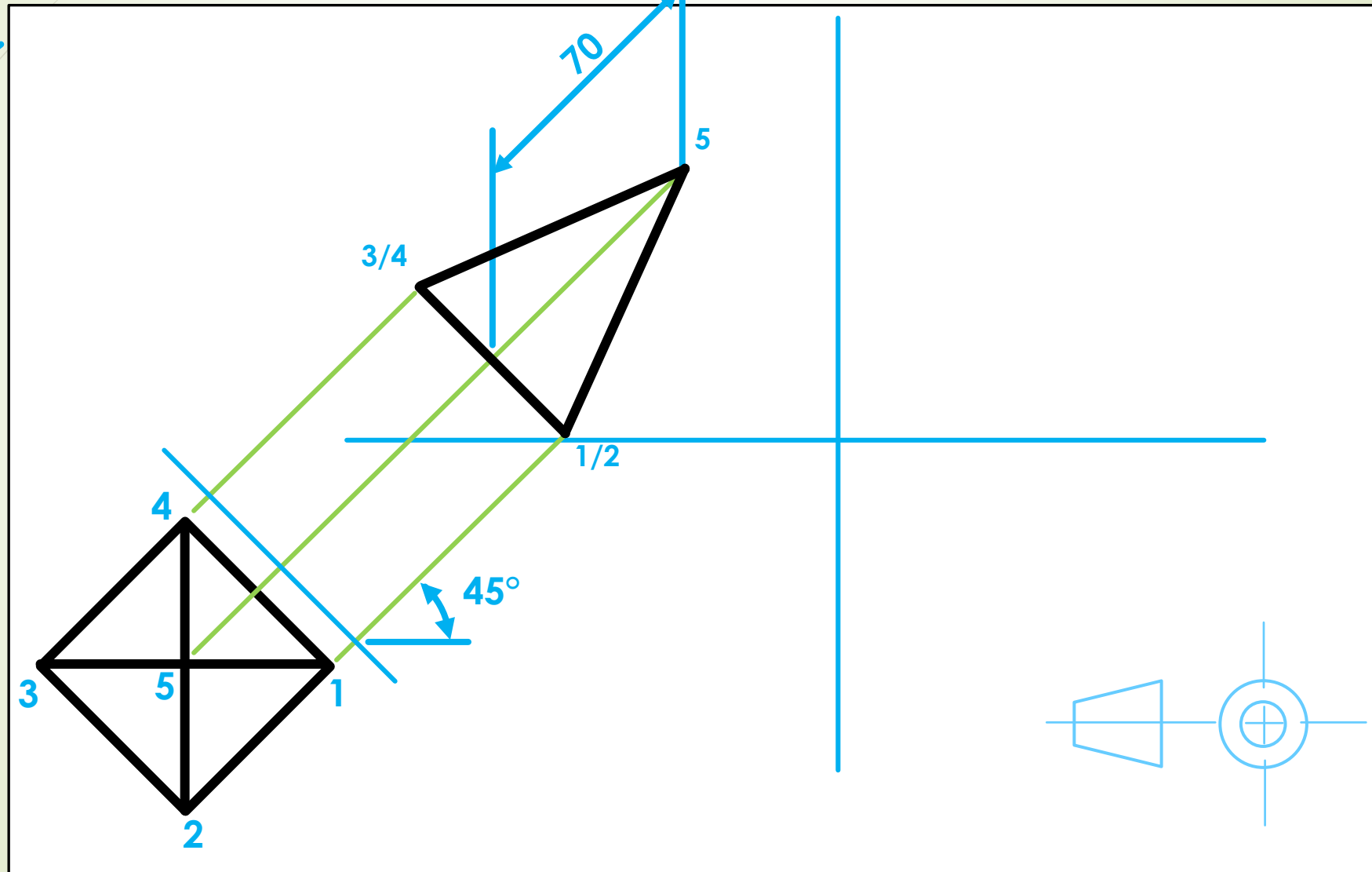
**FRONT VIEW**



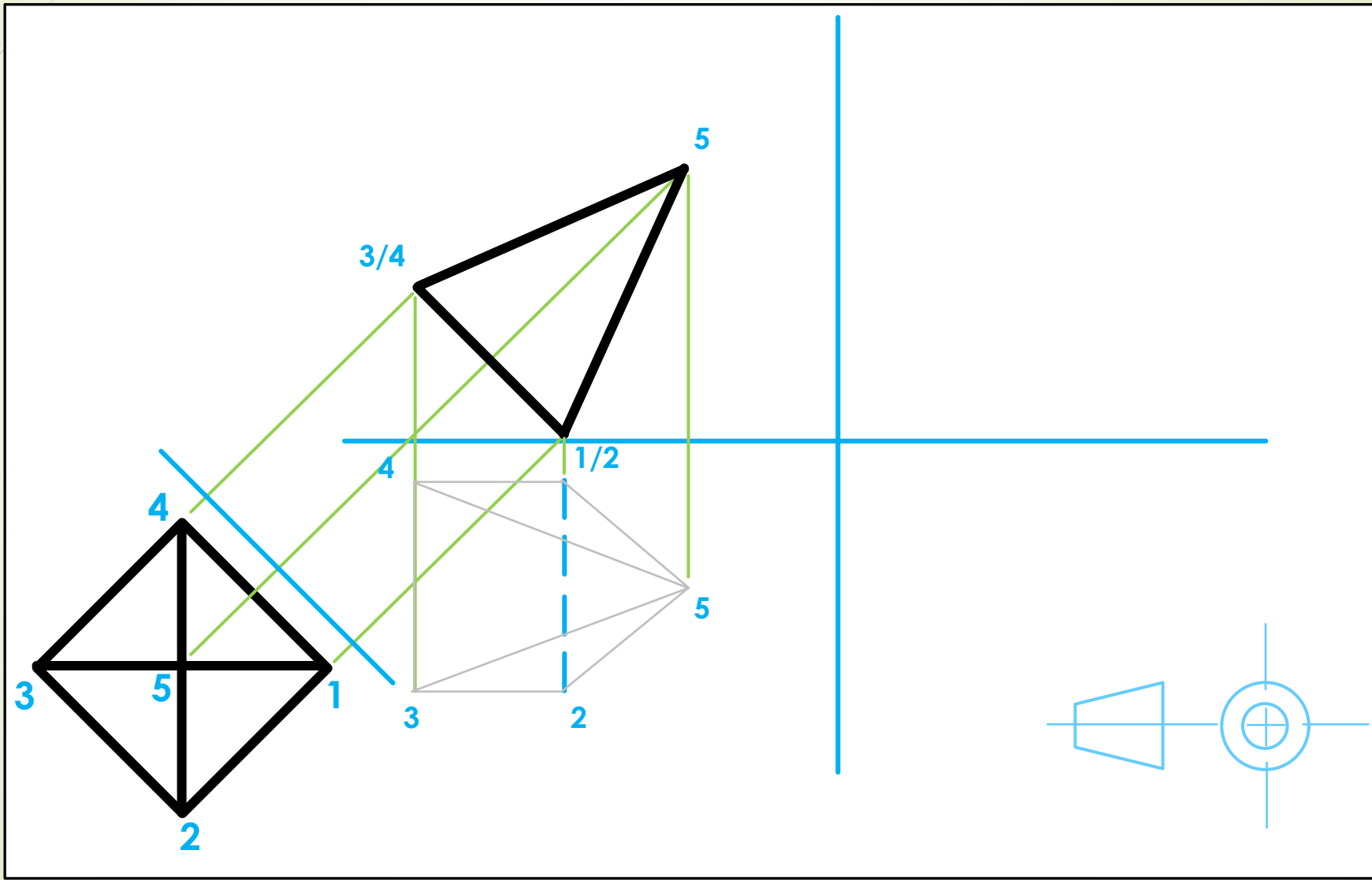
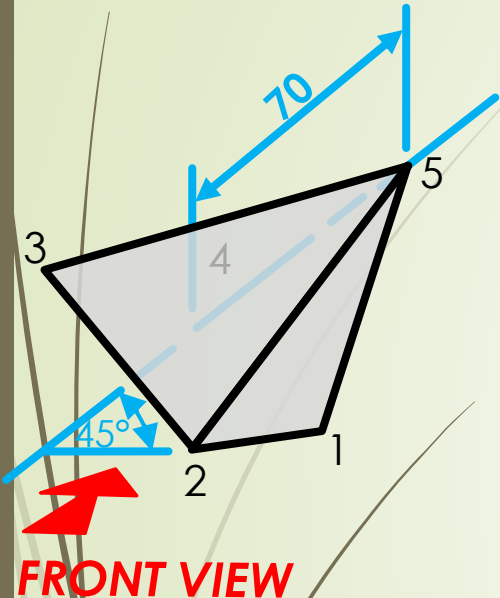
# Application on pyramids, prisms, cones and cylinders



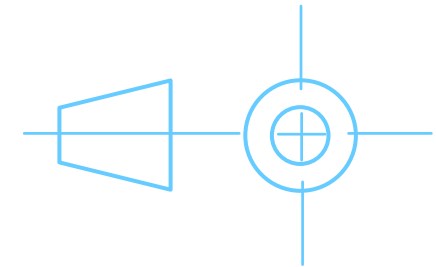
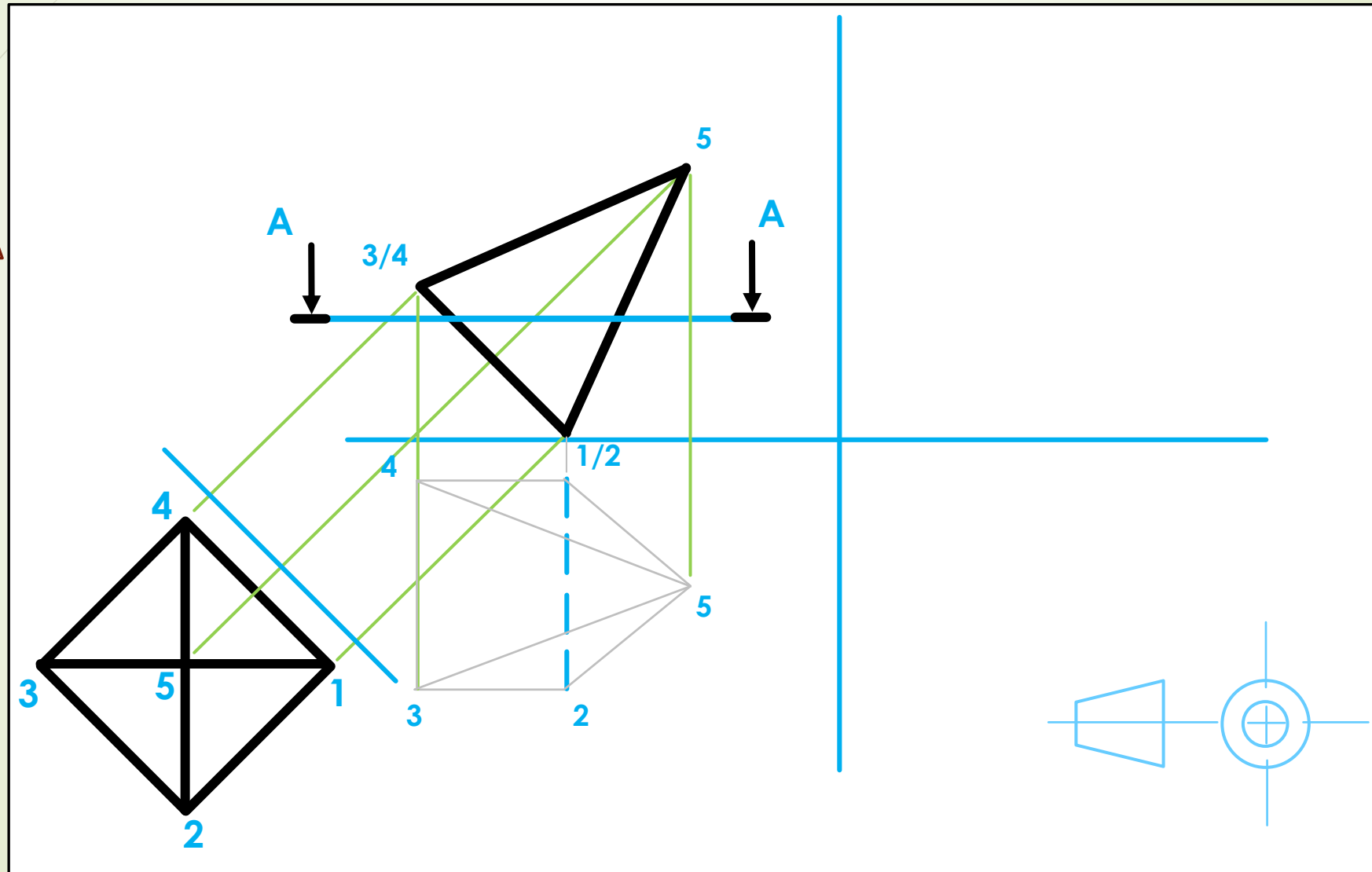
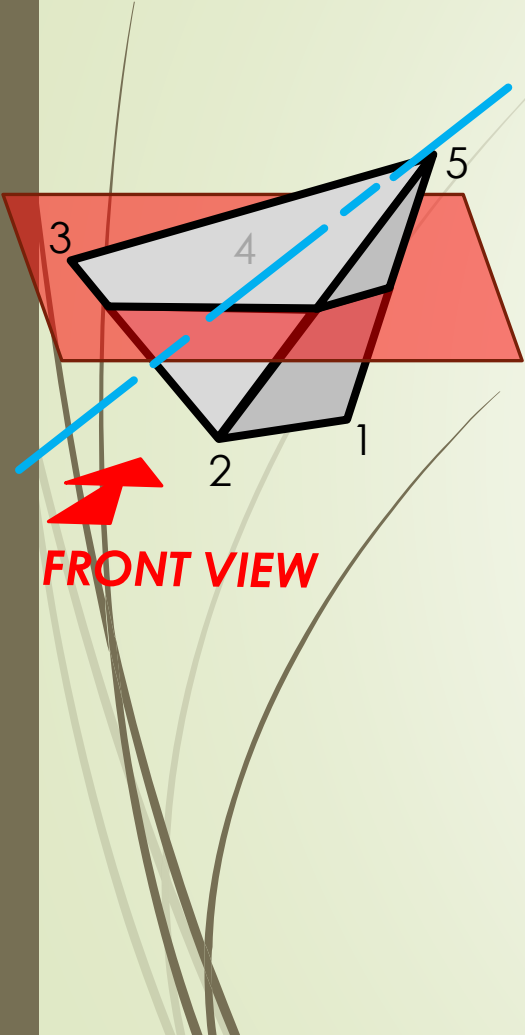
FRONT VIEW



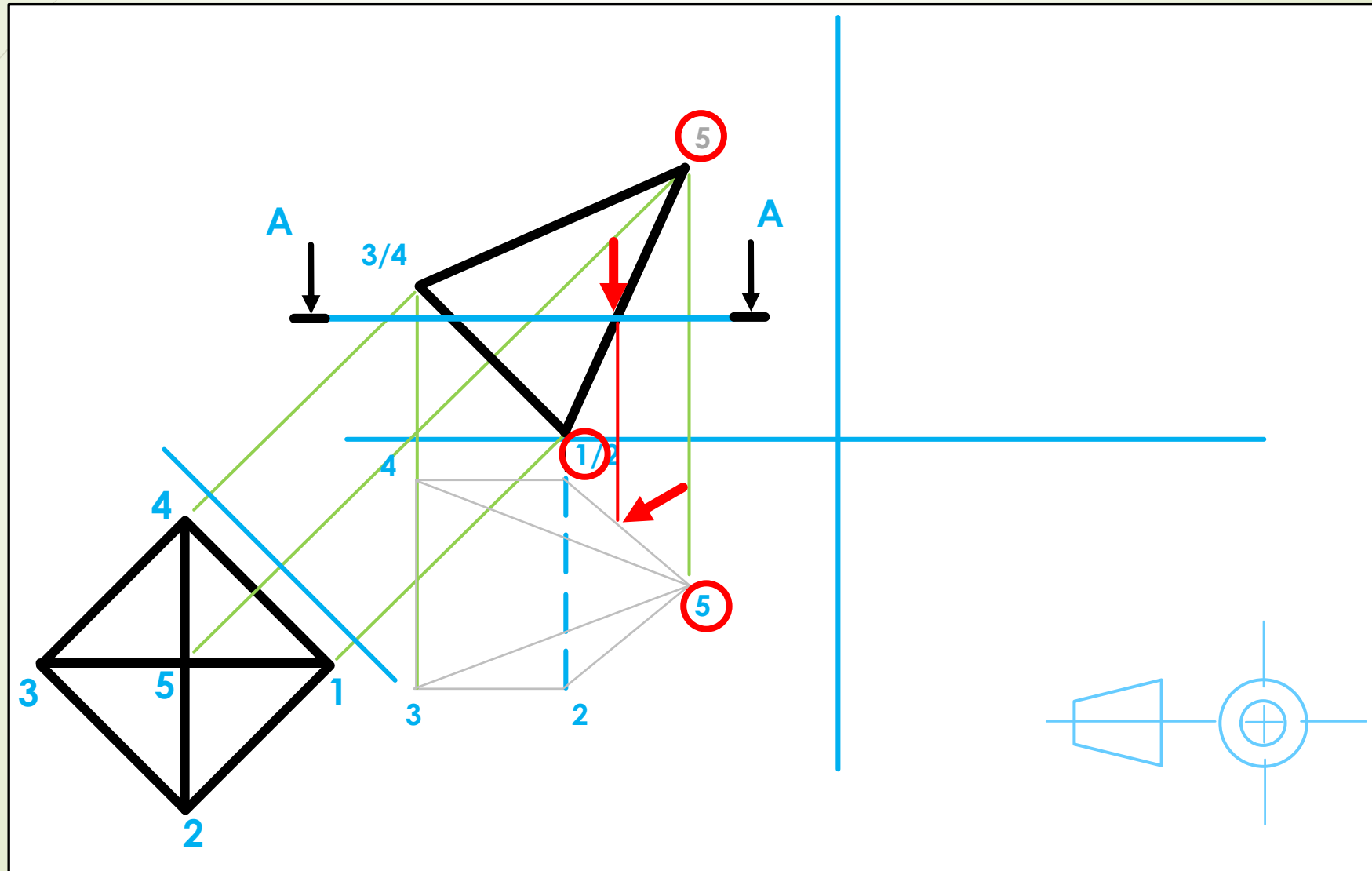
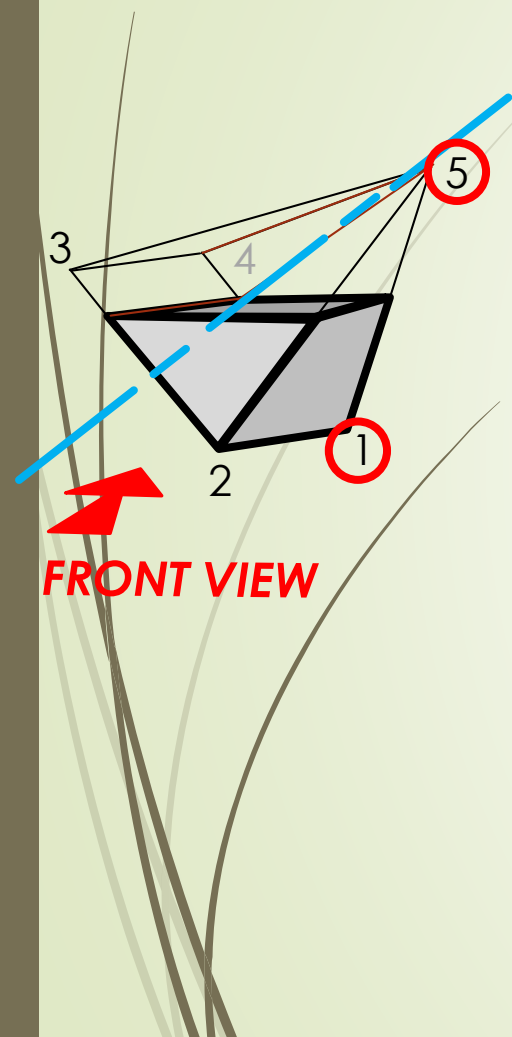
# Application on pyramids, prisms, cones and cylinders



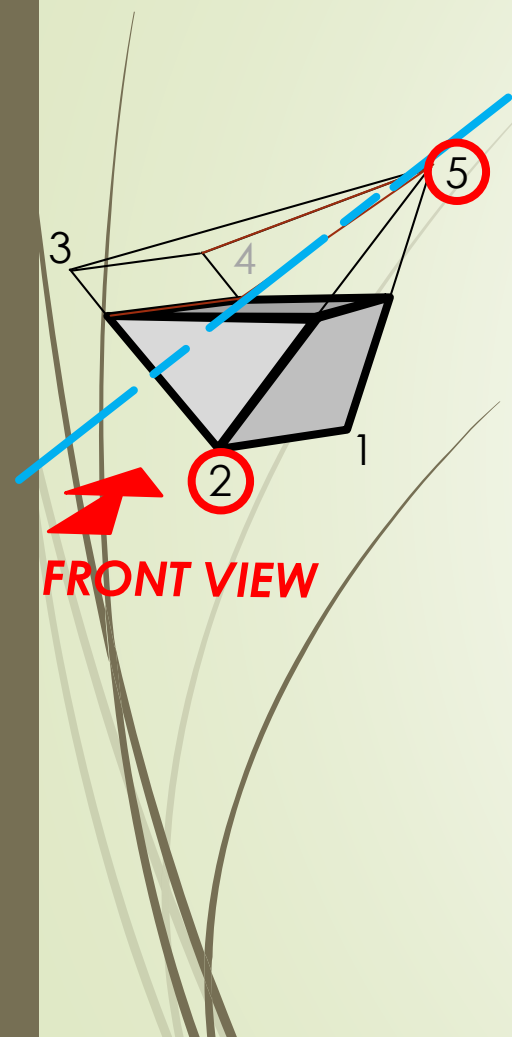
# Application on pyramids, prisms, cones and cylinders



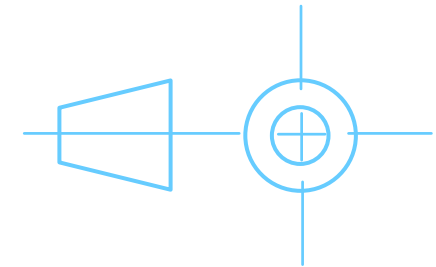
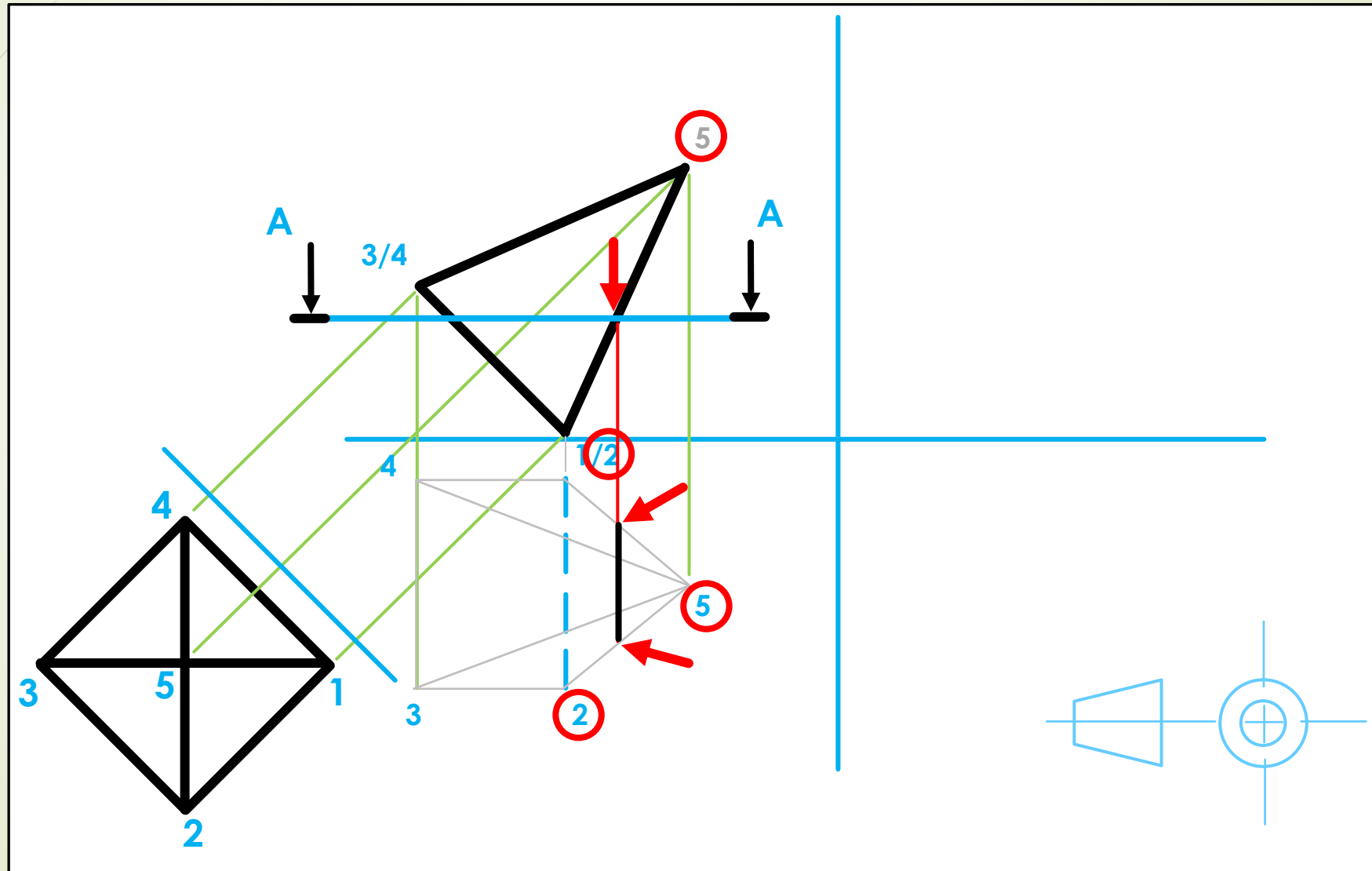
# Application on pyramids, prisms, cones and cylinders



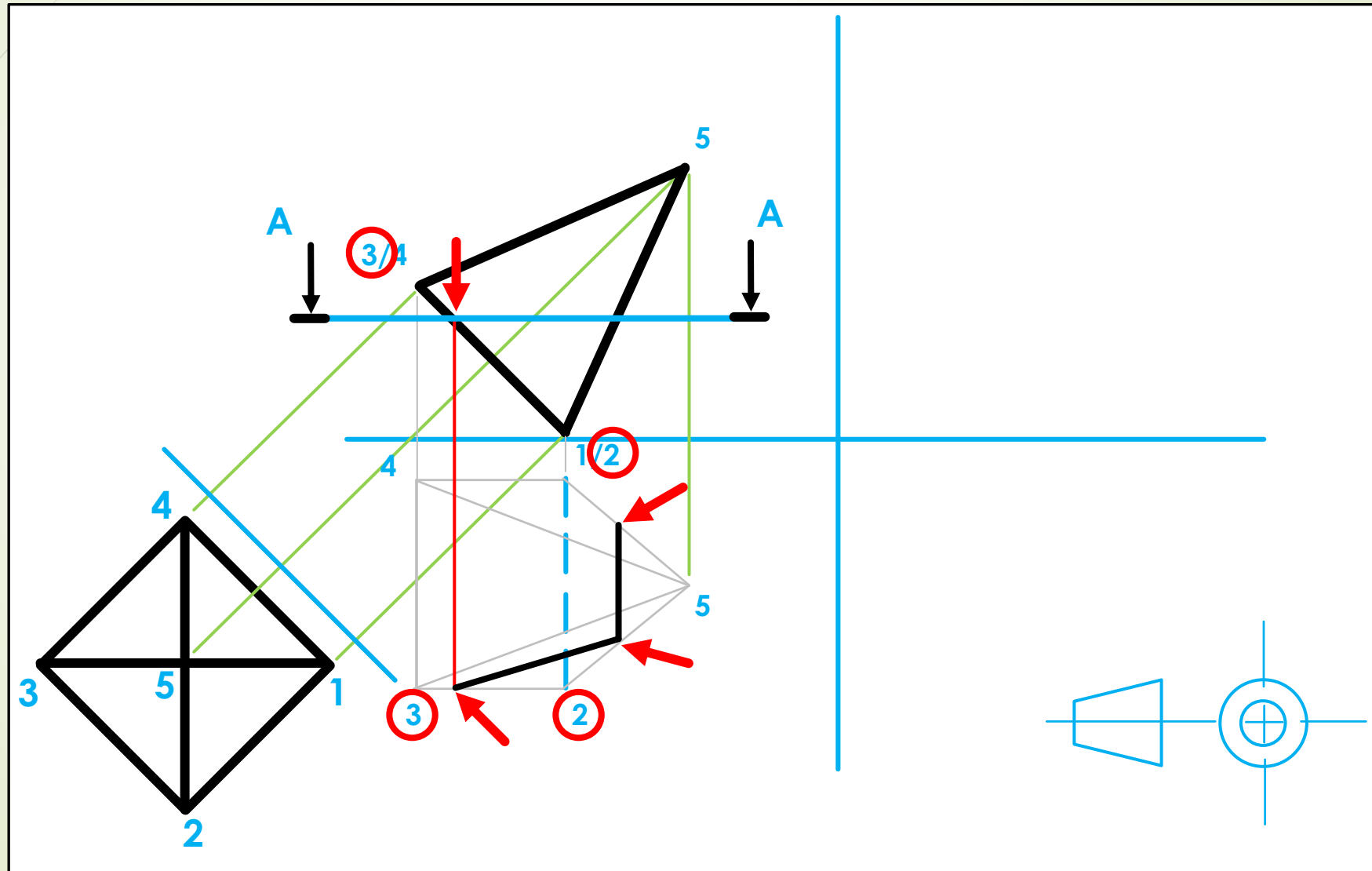
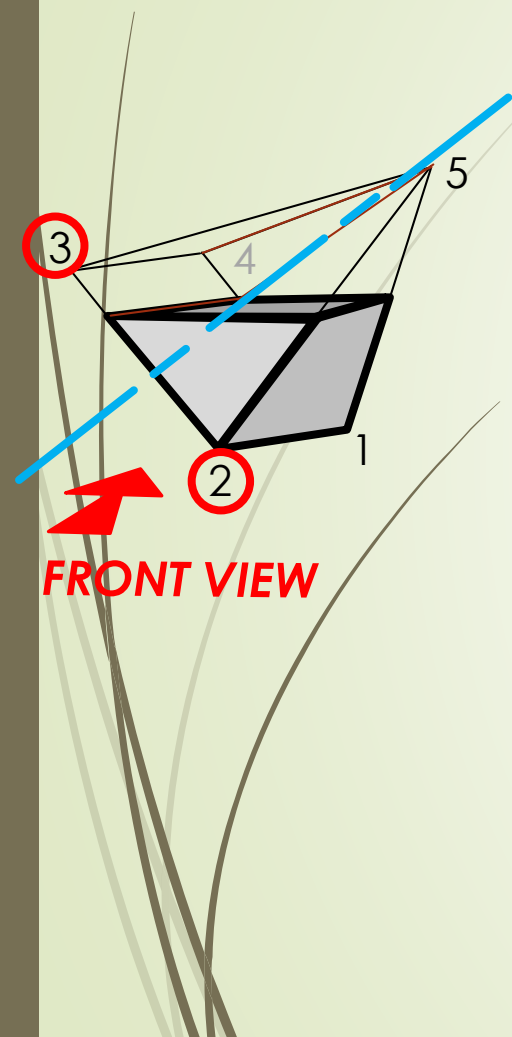
# Application on pyramids, prisms, cones and cylinders



FRONT VIEW

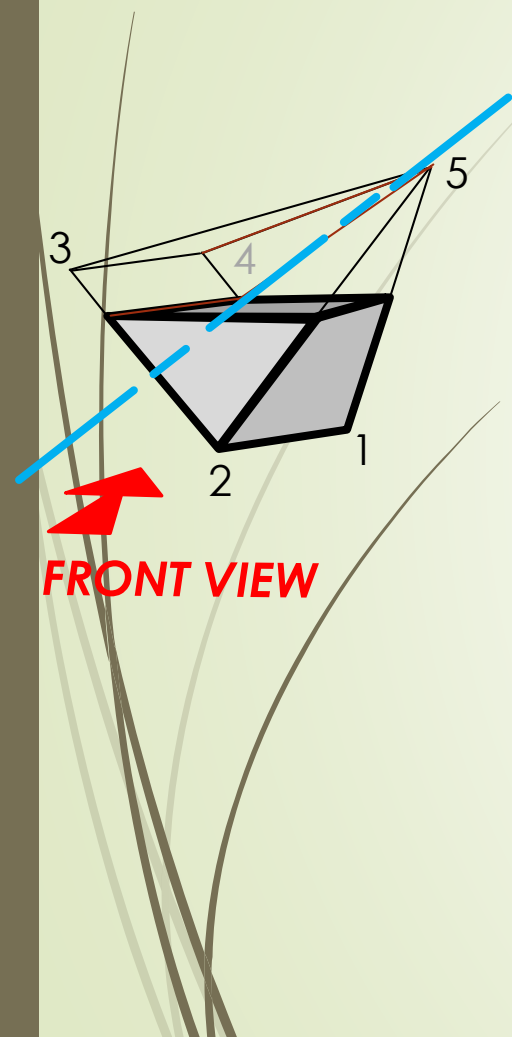


# Application on pyramids, prisms, cones and cylinders

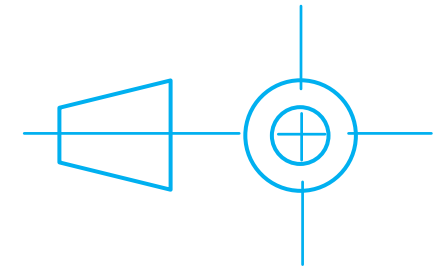
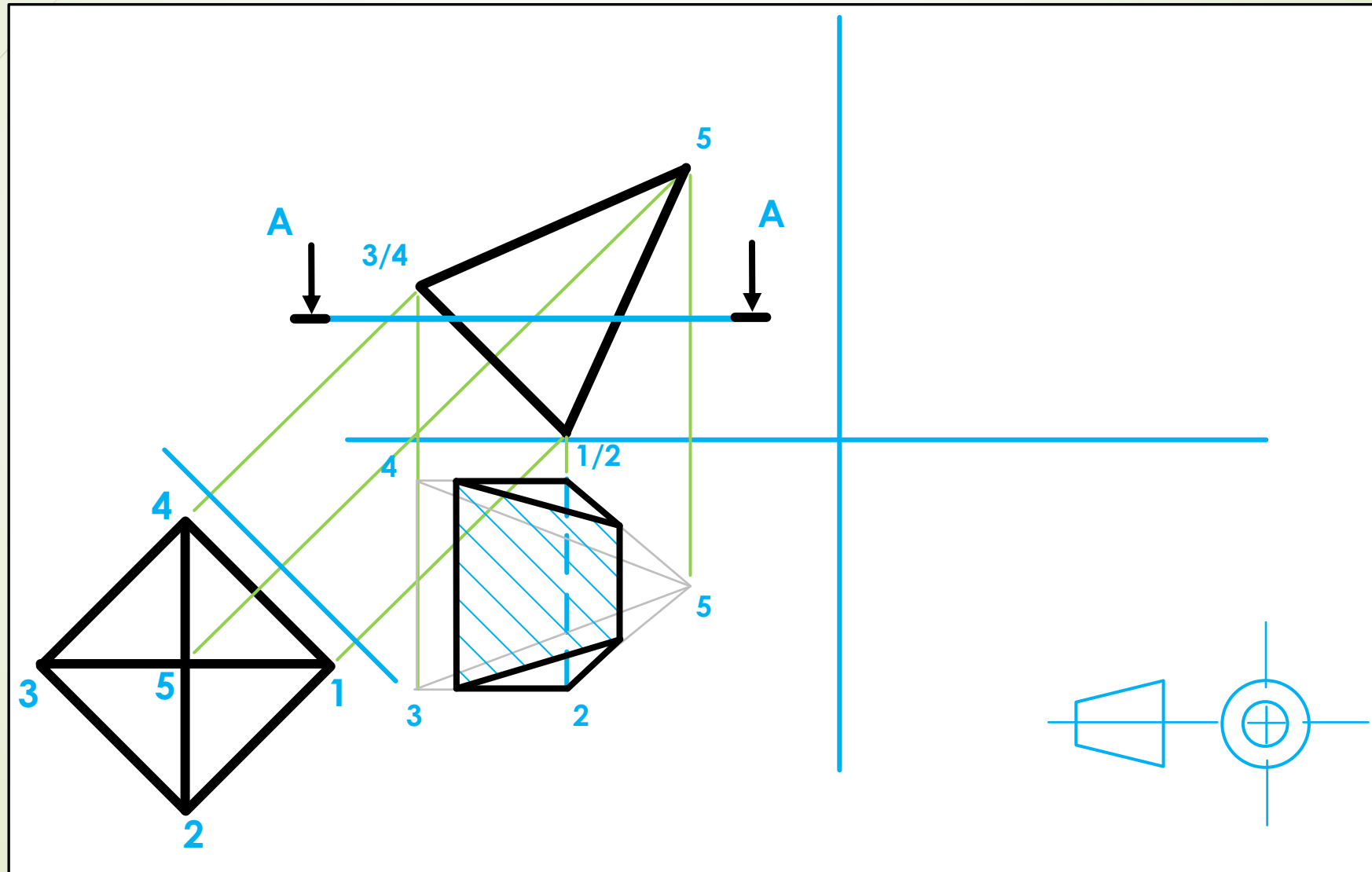




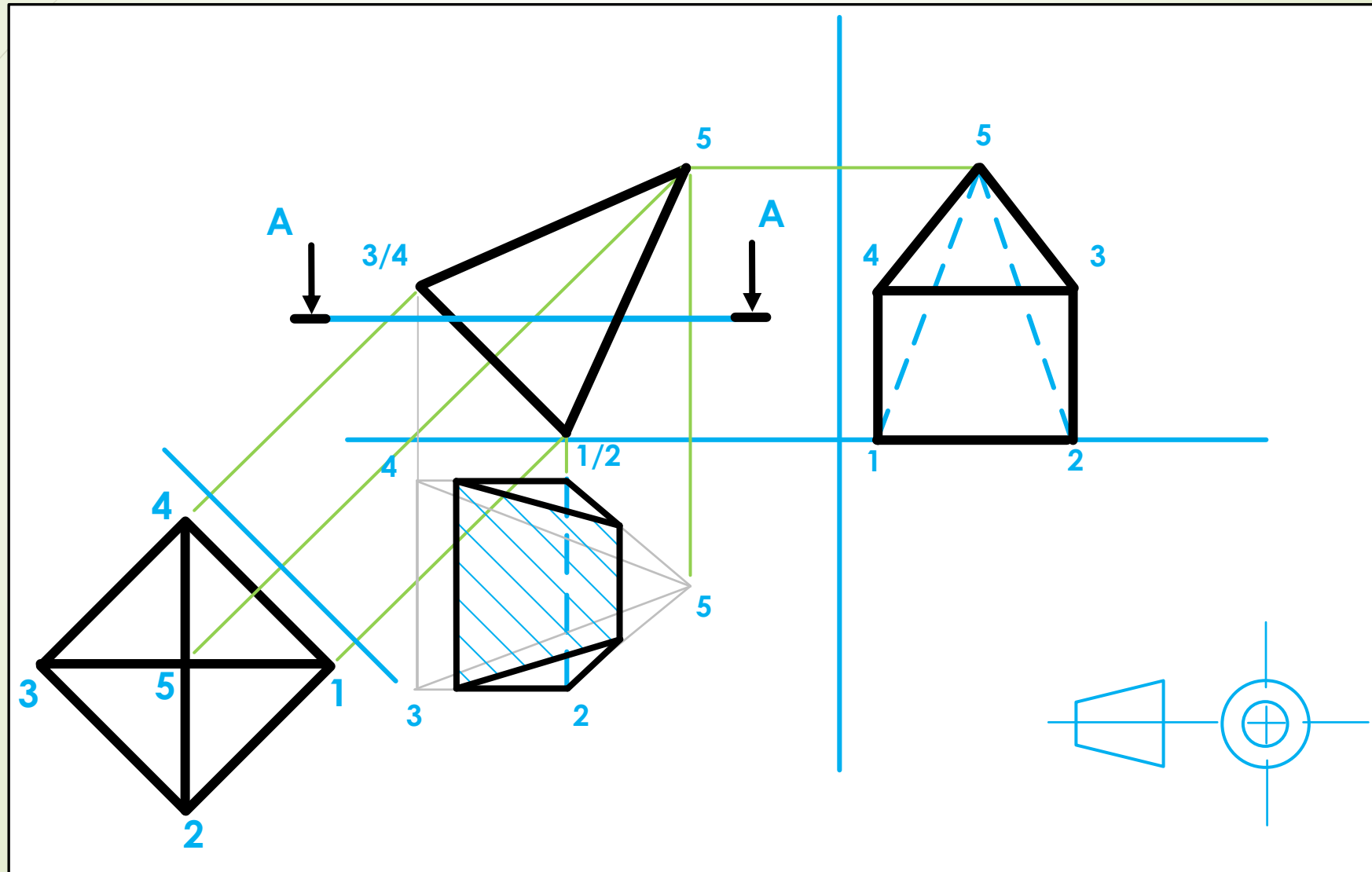
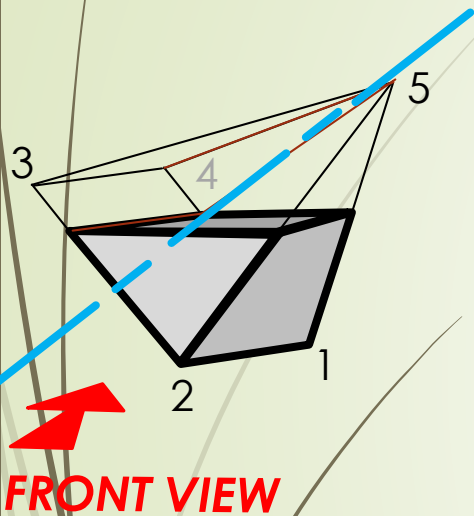
# Application on pyramids, prisms, cones and cylinders



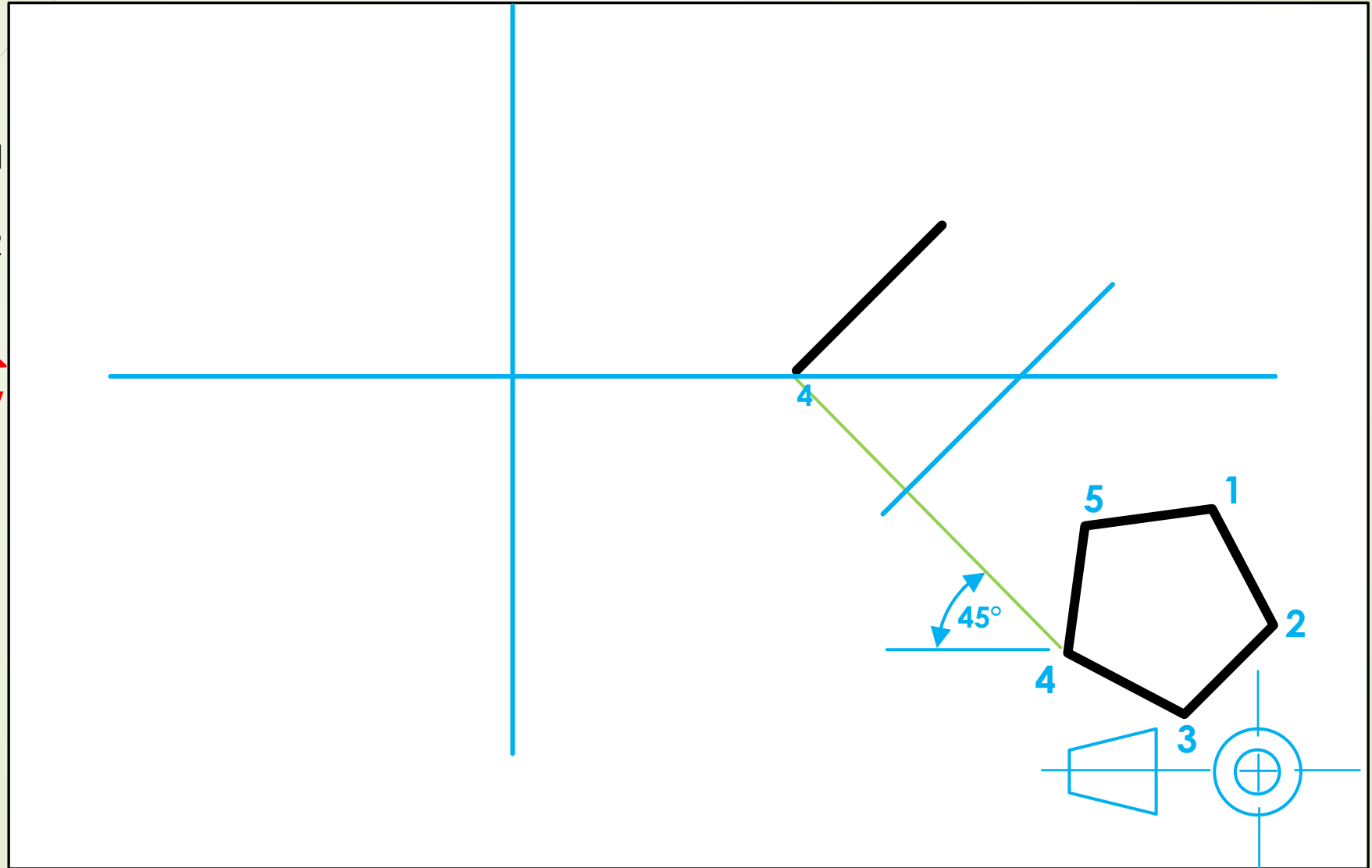
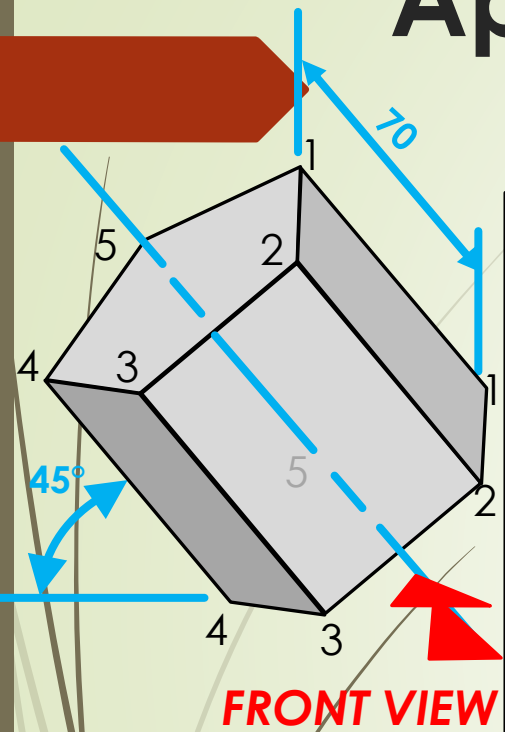
**FRONT VIEW**



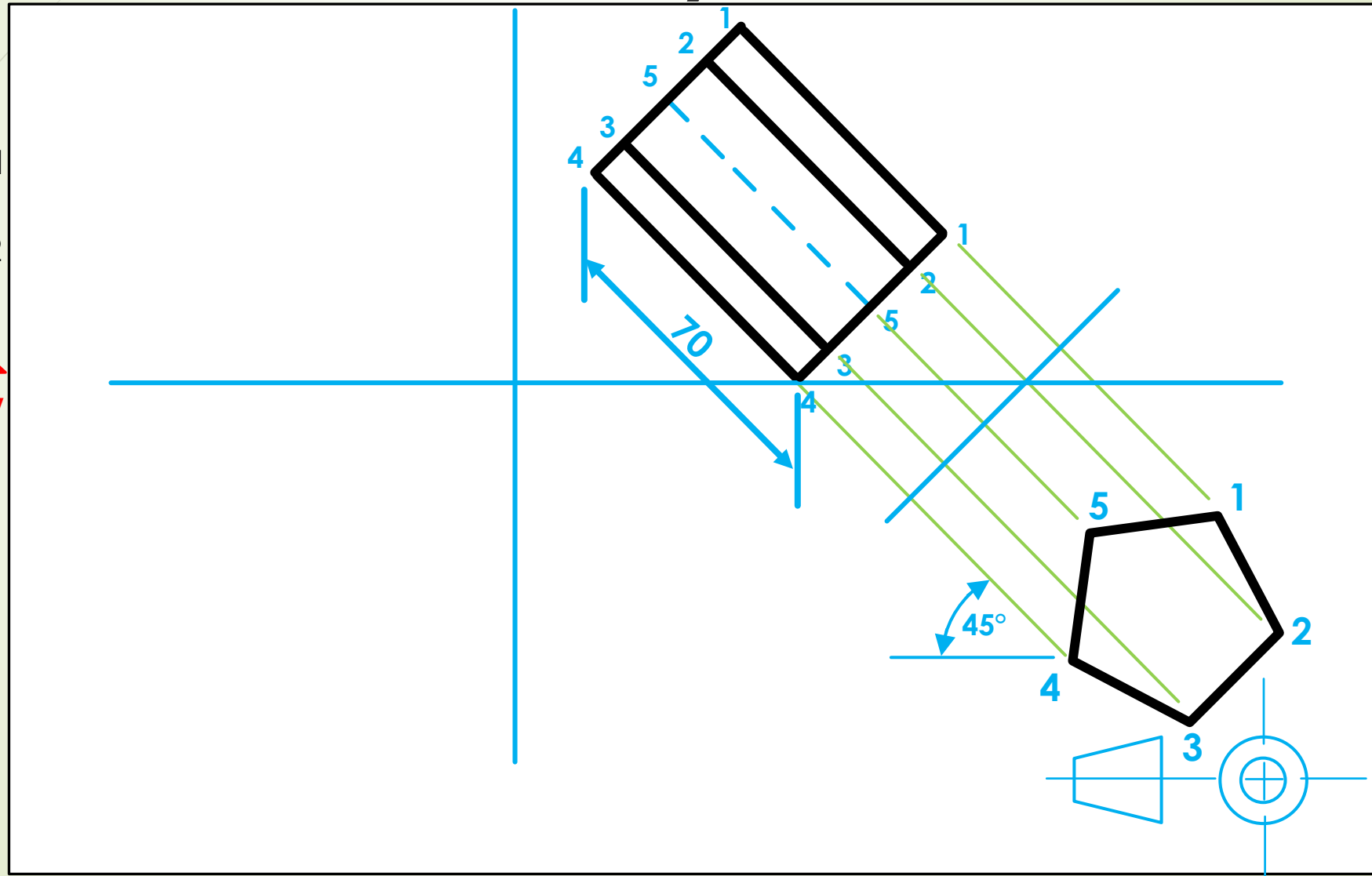
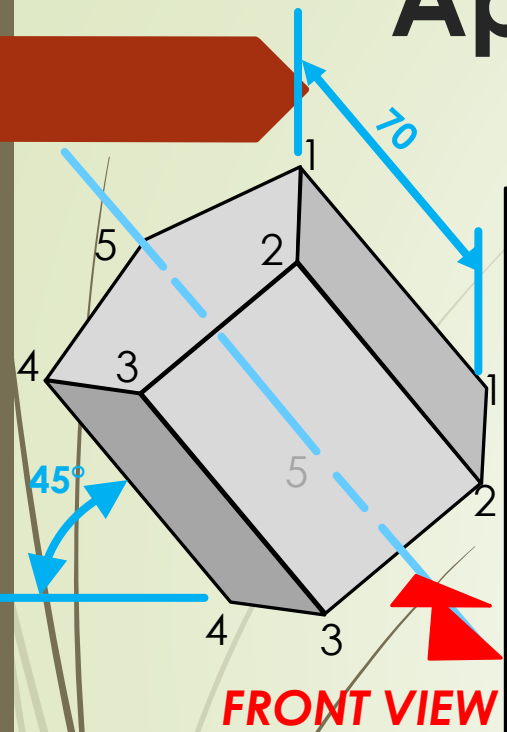
# Application on pyramids, prisms, cones and cylinders



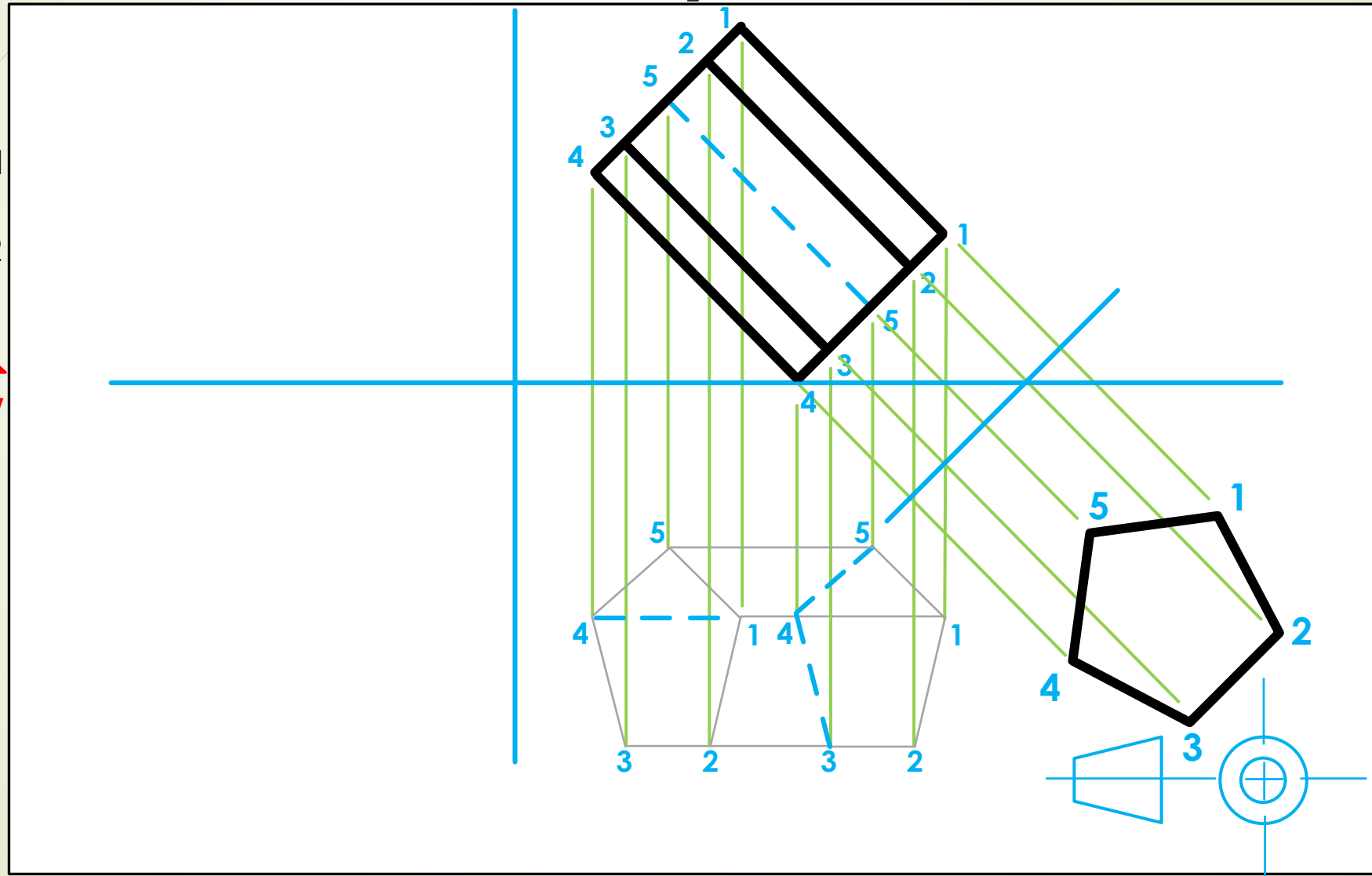
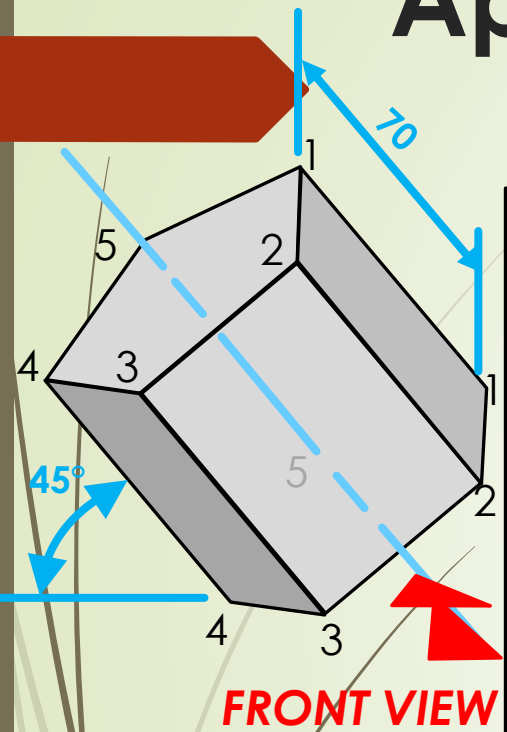
# Application on pyramids, prisms, cones and cylinders



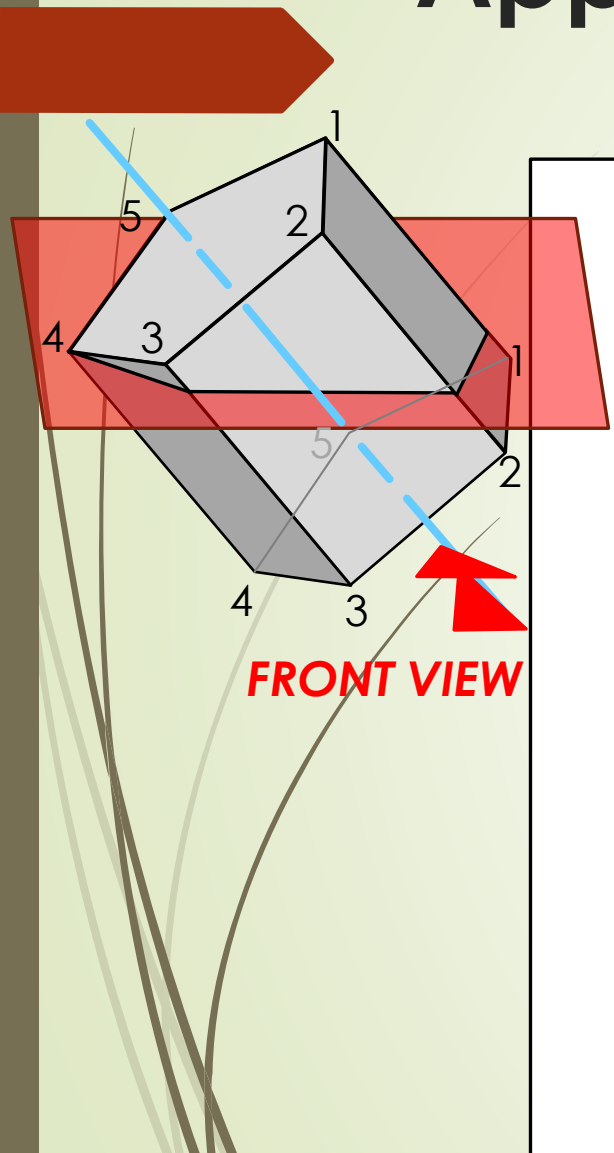
# Application on pyramids, prisms, cones and cylinders



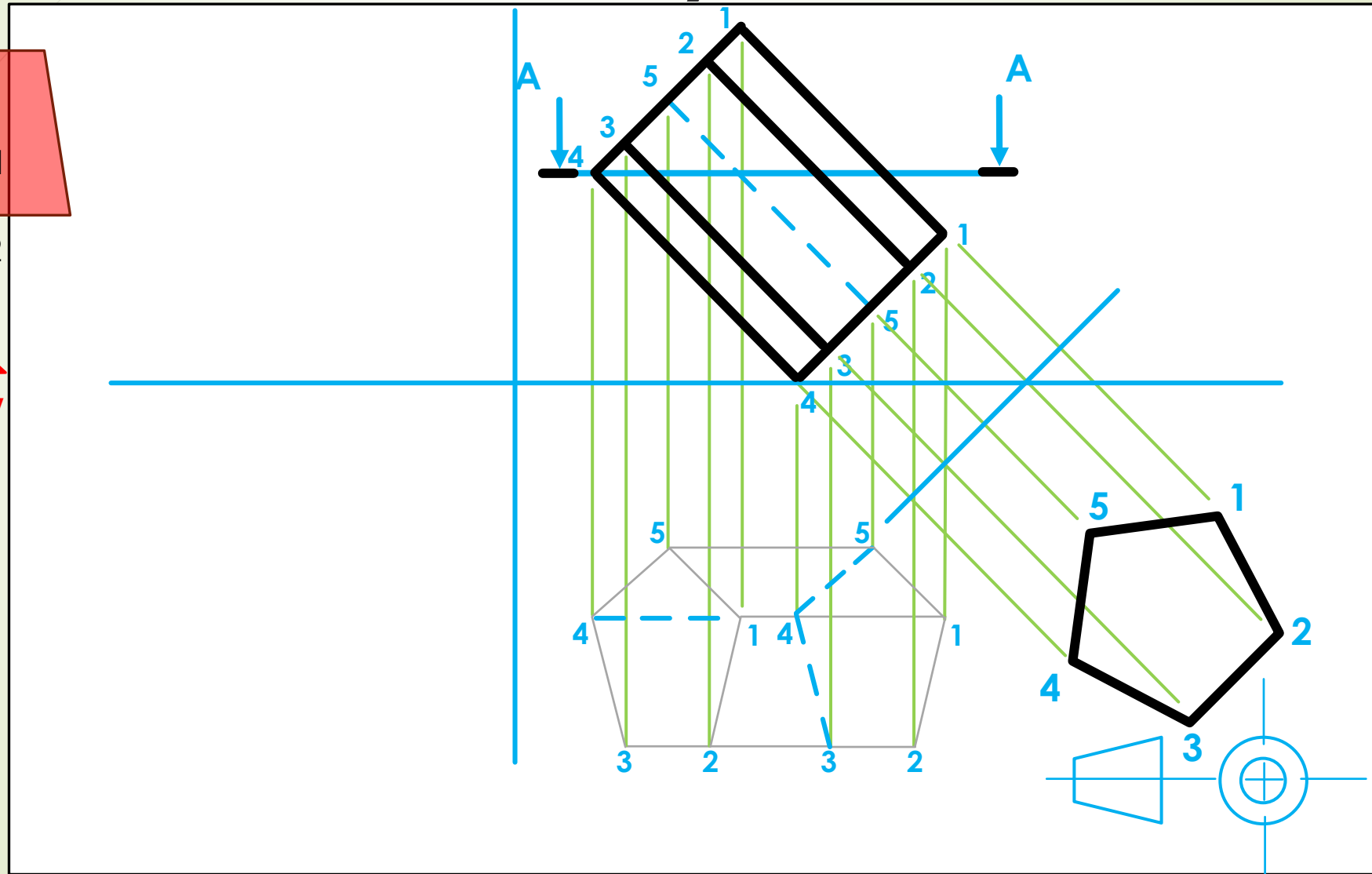
# Application on pyramids, prisms, cones and cylinders



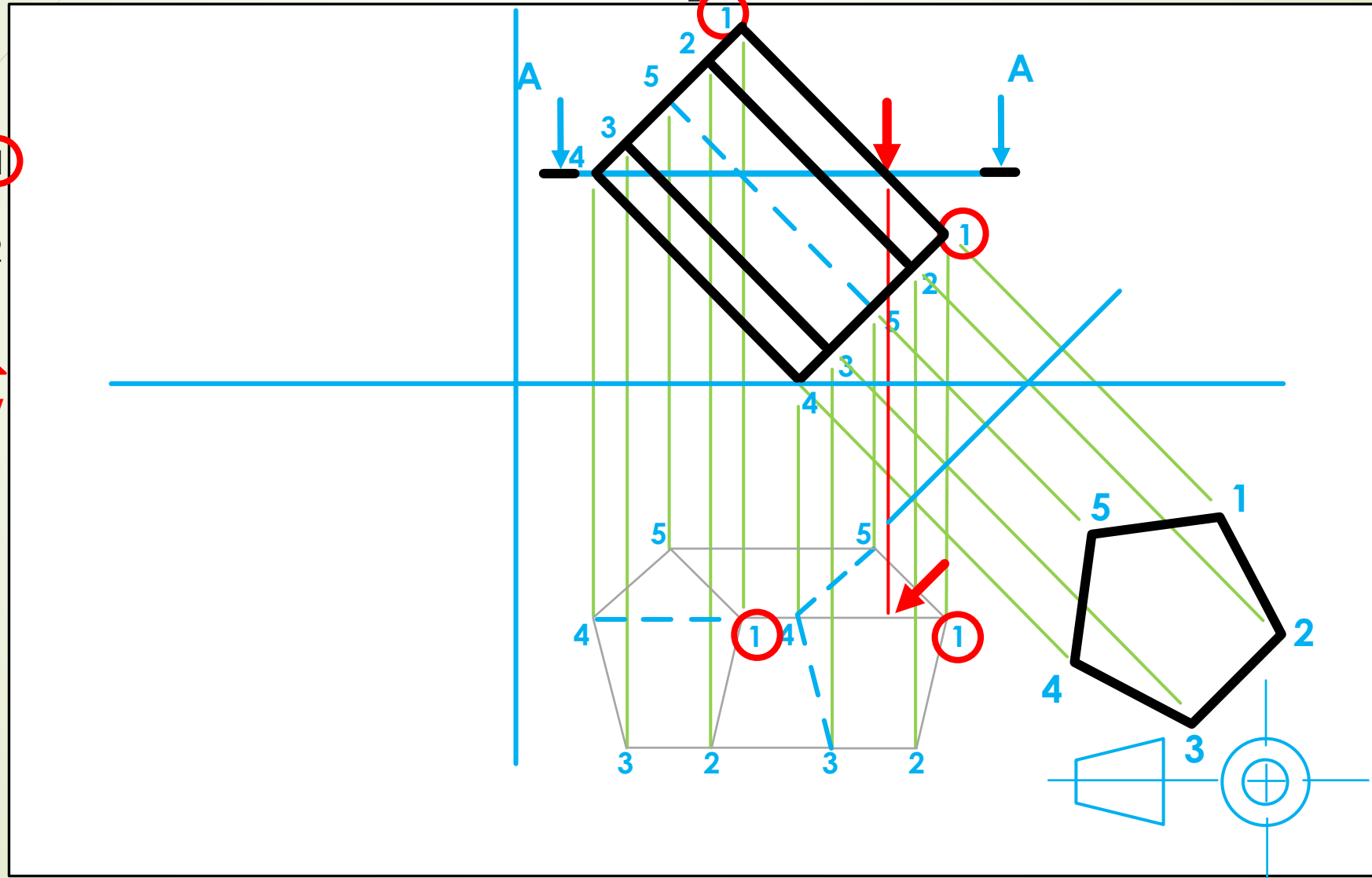
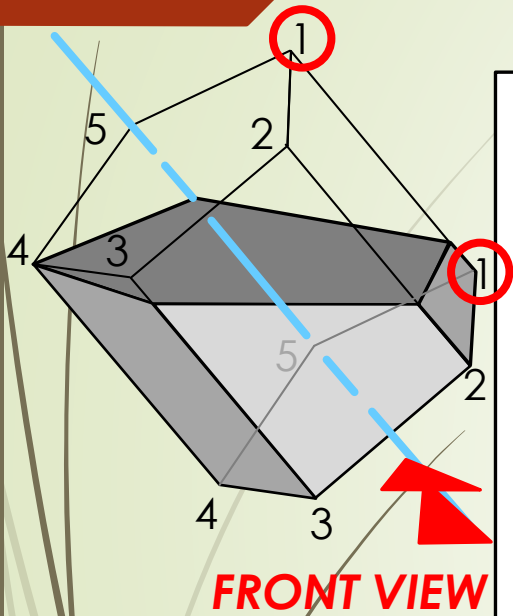
# Application on pyramids, prisms, cones and cylinders



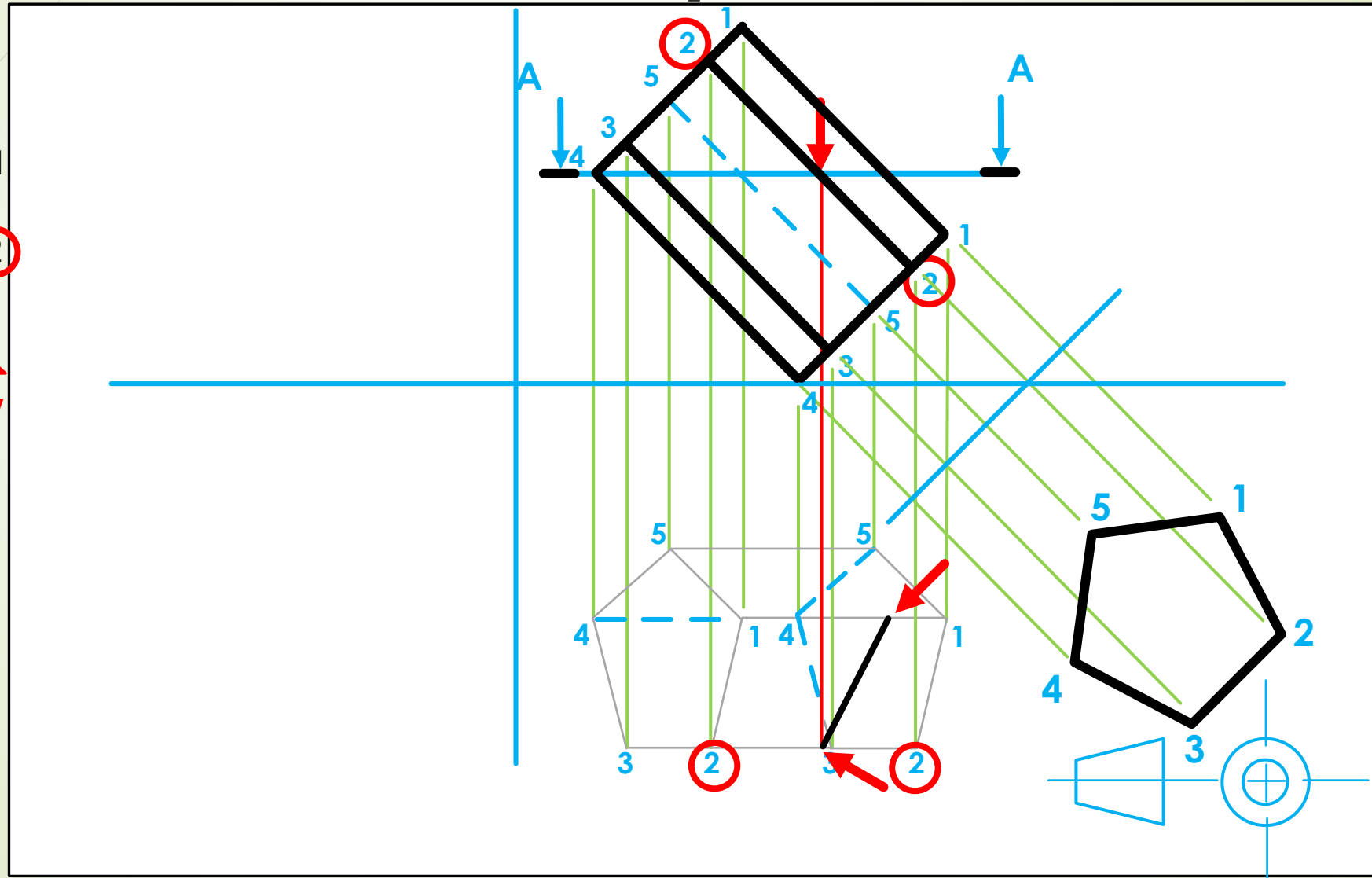
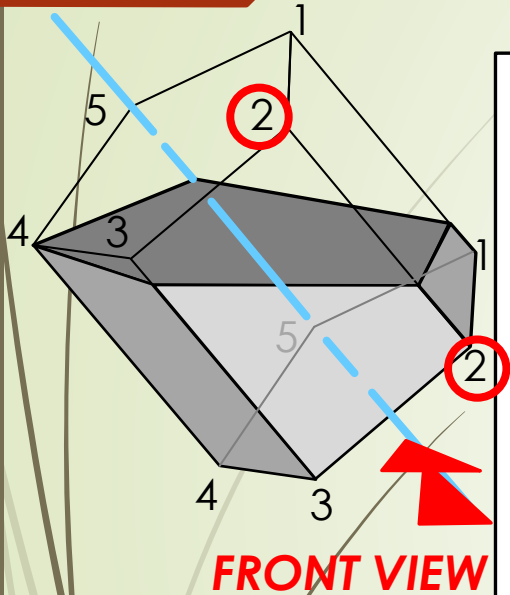
**FRONT VIEW**



# Application on pyramids, prisms, cones and cylinders



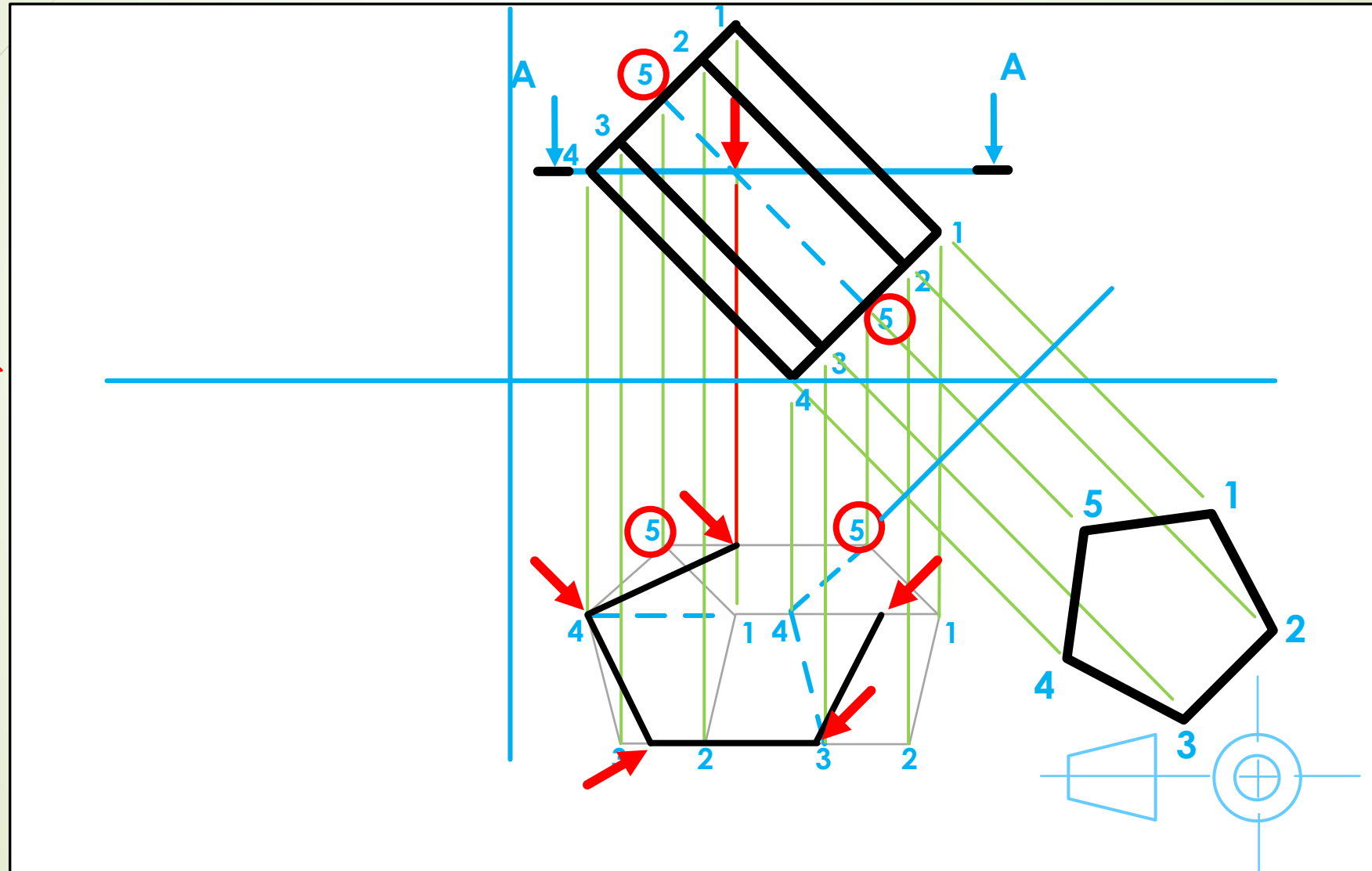
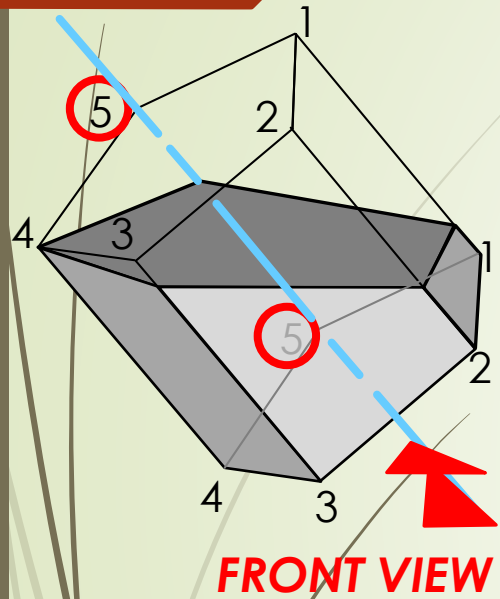
# Application on pyramids, prisms, cones and cylinders



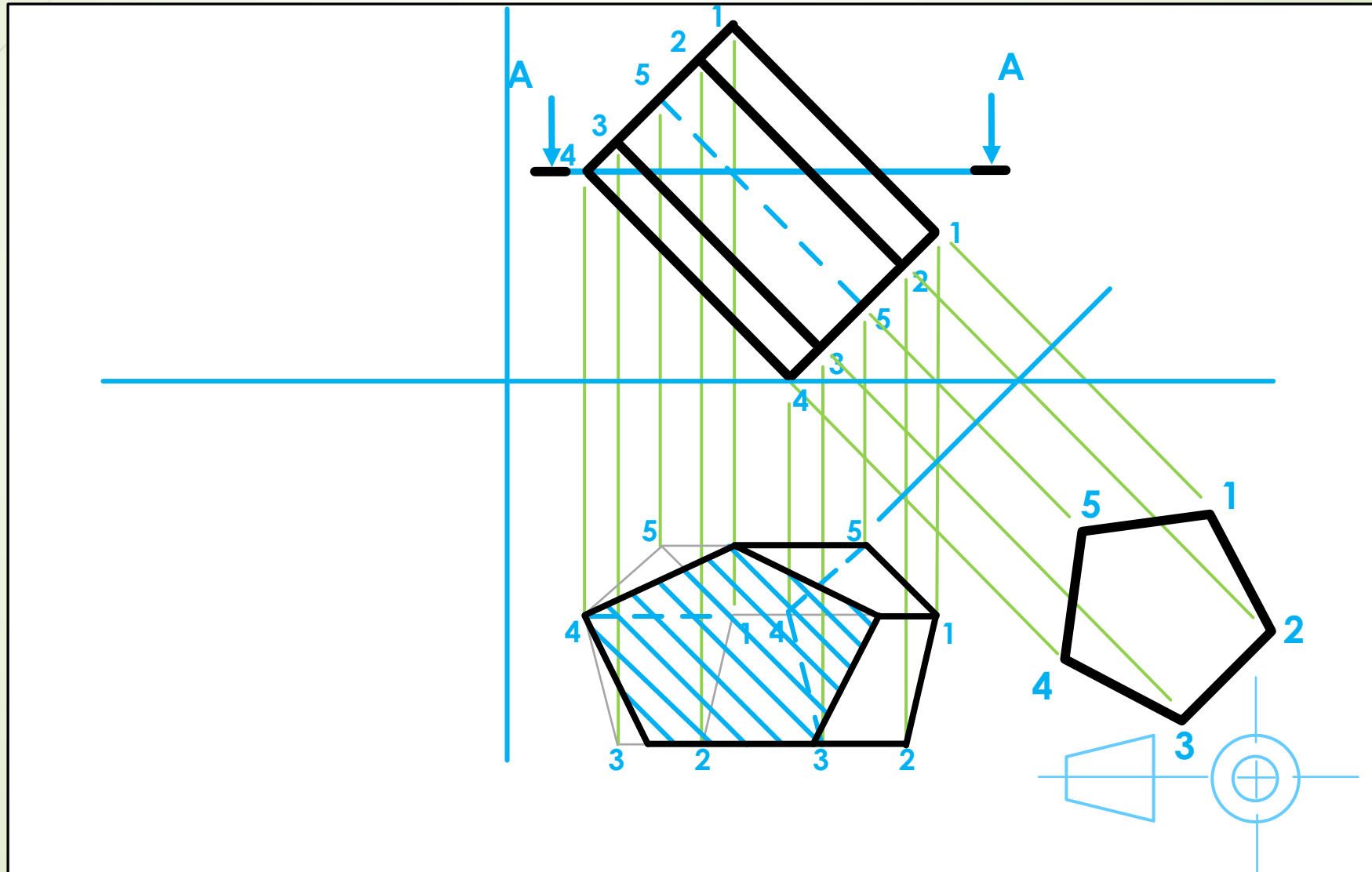
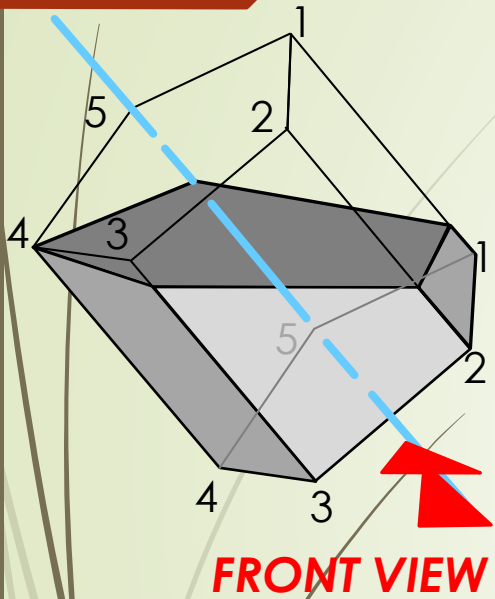




# Application on pyramids, prisms, cones and cylinders



# Application on pyramids, prisms, cones and cylinders



# Application on pyramids, prisms, cones and cylinders

